

BAB Facts

BAB shapes include **two groups** of road objects:

The first one is the two-way version with a row of bushes on the median strip. File names 'BAB*LT*' are conforming with the 'fwy*LT*' road sections.

The second group contains **one-way sections**, including on-ramp and off-ramp sections and short dimensions for filling gaps. Curve names are uniformly '+3' for the (right, forward) outside bend, and '-3' for the opposite directional inside bend. The real radius is always measured in the center of the median strip.

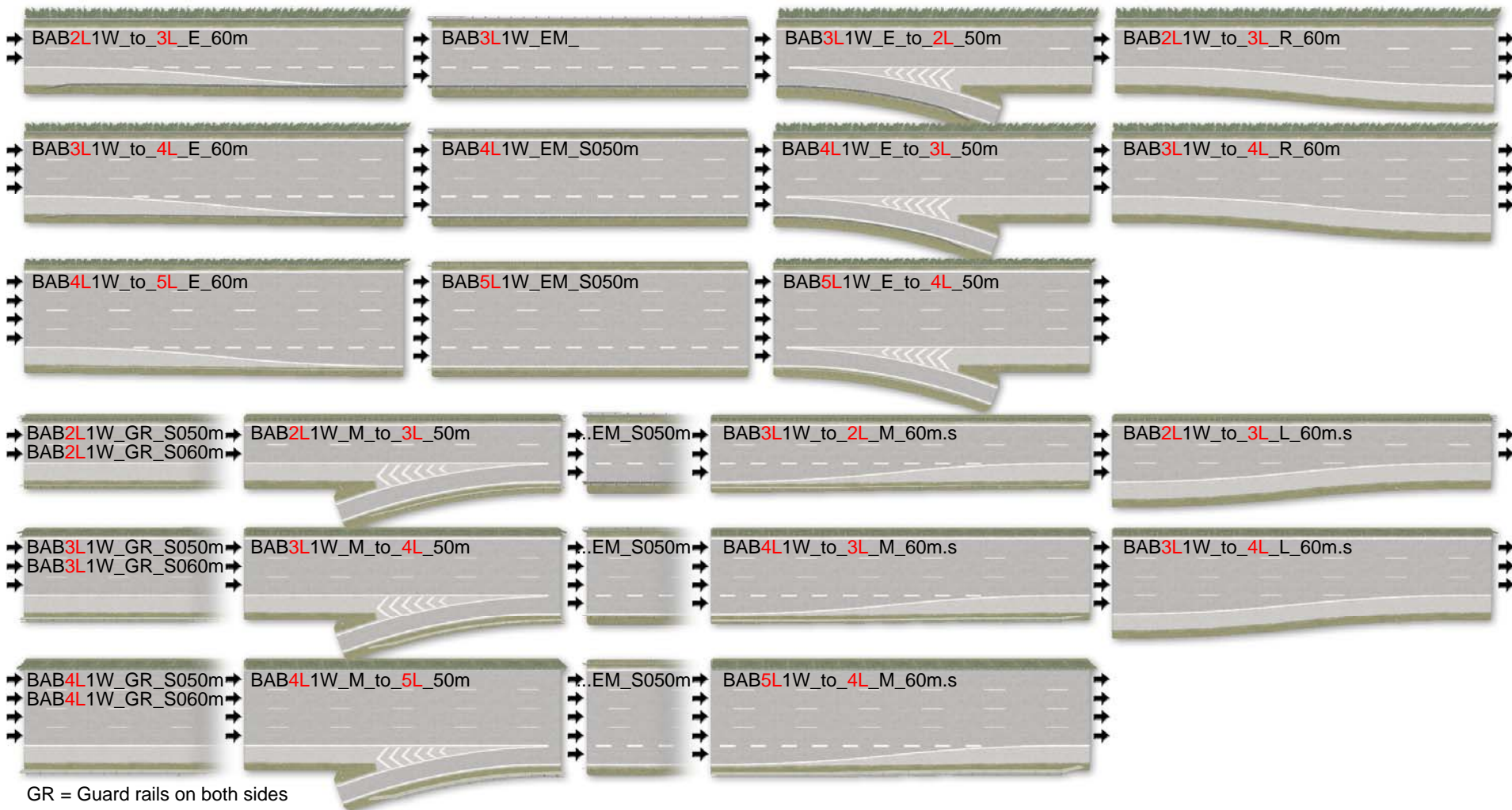
On-ramp and off-ramp sections may be completed with 'fwy1l1w*' sections.

All 'fwy*' and 'hwy*' sections may fit with 'BAB' sections. The shoulders texture '*shldr.ace' may be modified to fit the green area of the BAB texture (modified versions of 'fwy1lnashldr.ace' can be found in the subfolder 'alternative textures', too)

If you like the supplied textures shown below: the medium gray is +30 percent, the light gray is +60 percent brighter than the basic gray color of the common 'fwy' road textures.

The supplied textures contain parts of textures from greenery (virtuallandscaping.net)

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